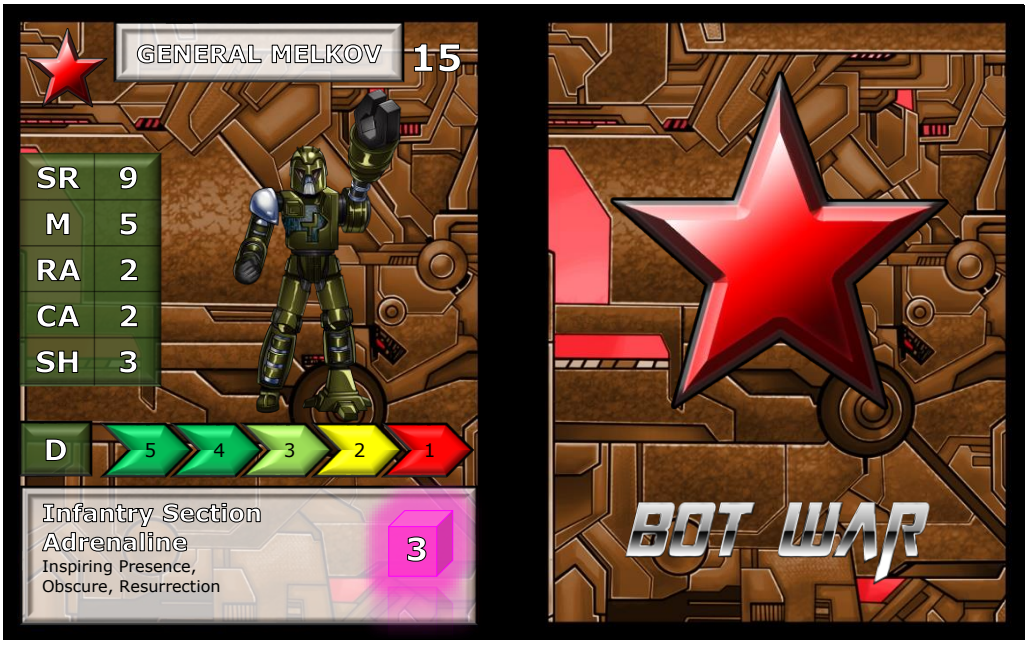
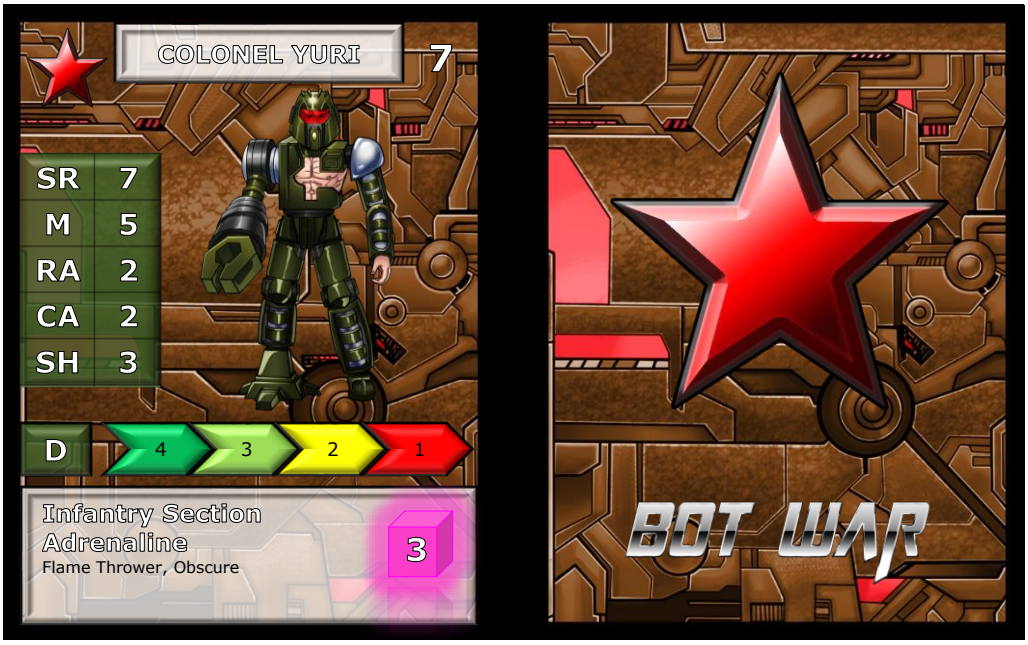
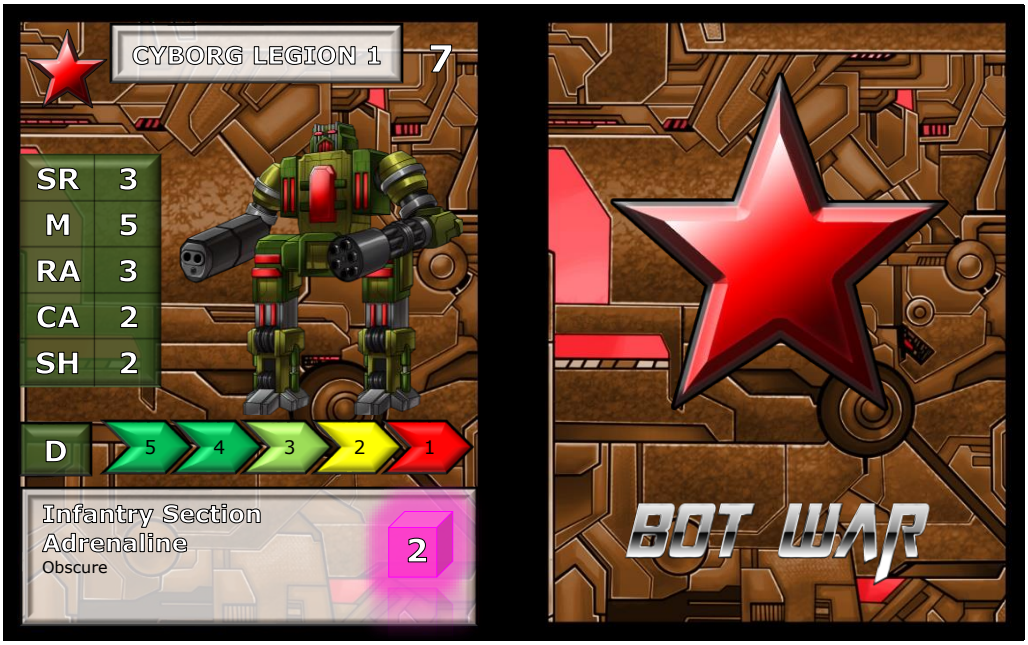
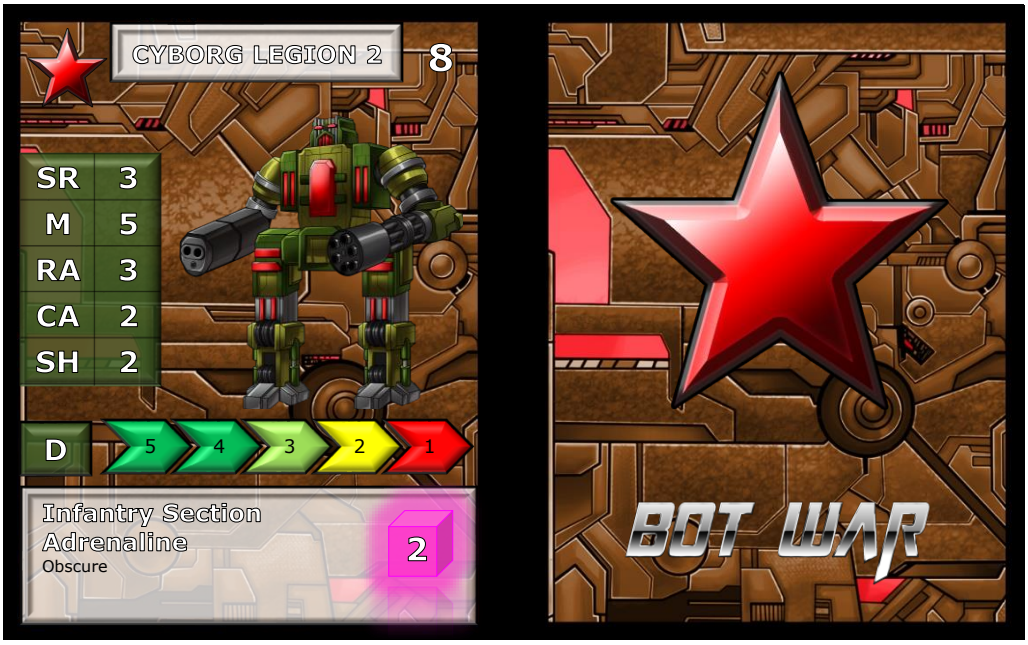
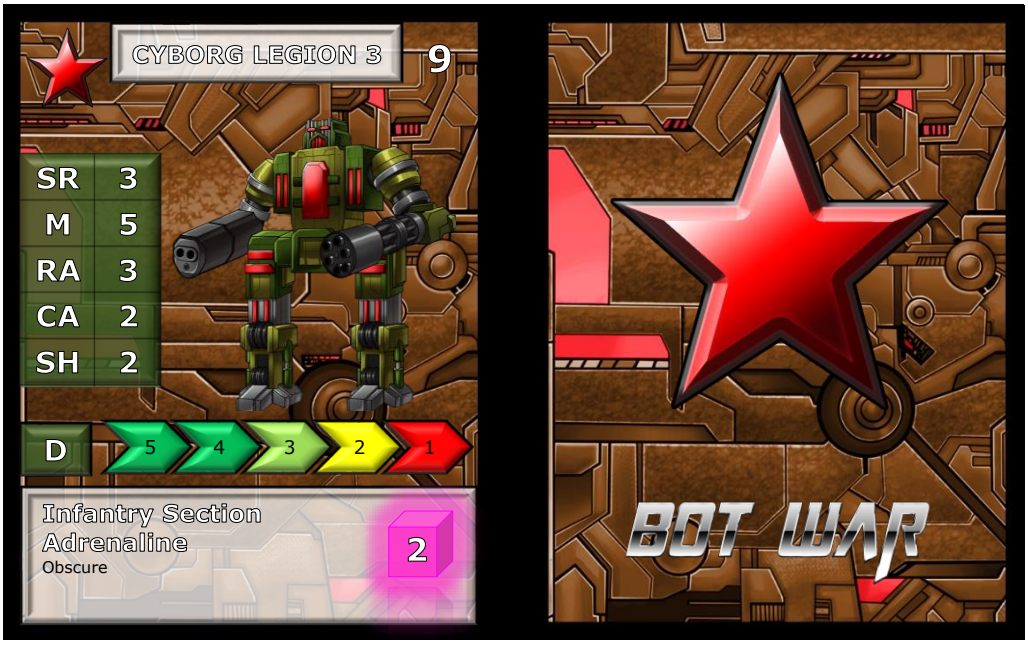

GENERAL MELKOV
15
SR 9
M 5
RA 2
CA 2
SH 3
D 5 4 3 2 1
Infantry Section
Adrenaline
Inspiring Presence,
Obscure, Resurrection
3
BOT WAR

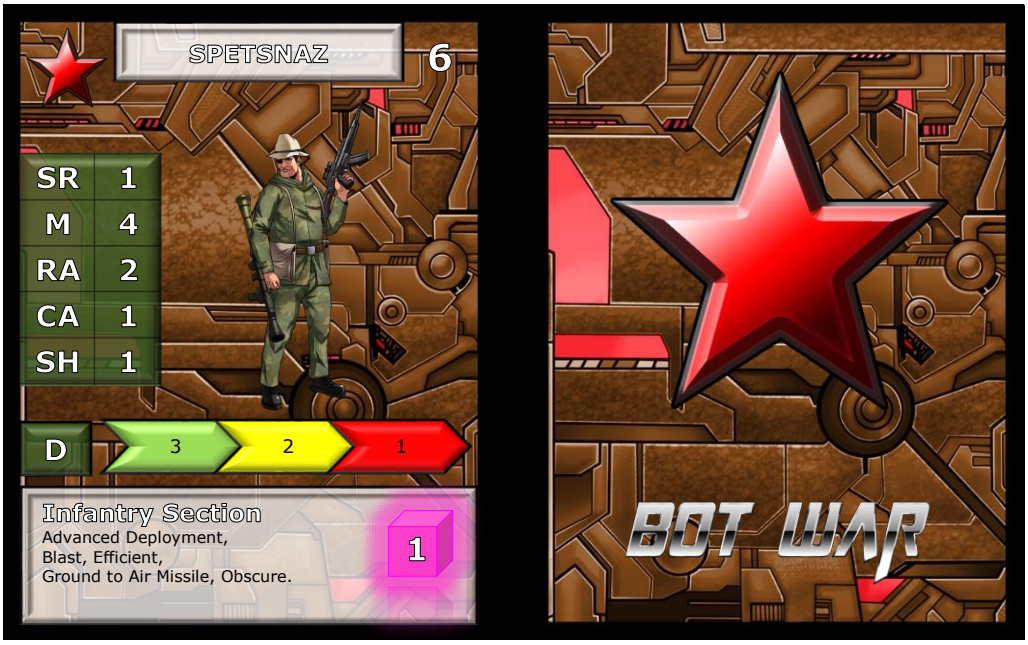

COLONEL YURI
7
SR 7
M 5
RA 2
CA 2
SH 3
D 4 3 2 1
Infantry Section
Adrenaline
Flame Thrower, Obscure
3
BOT WAR

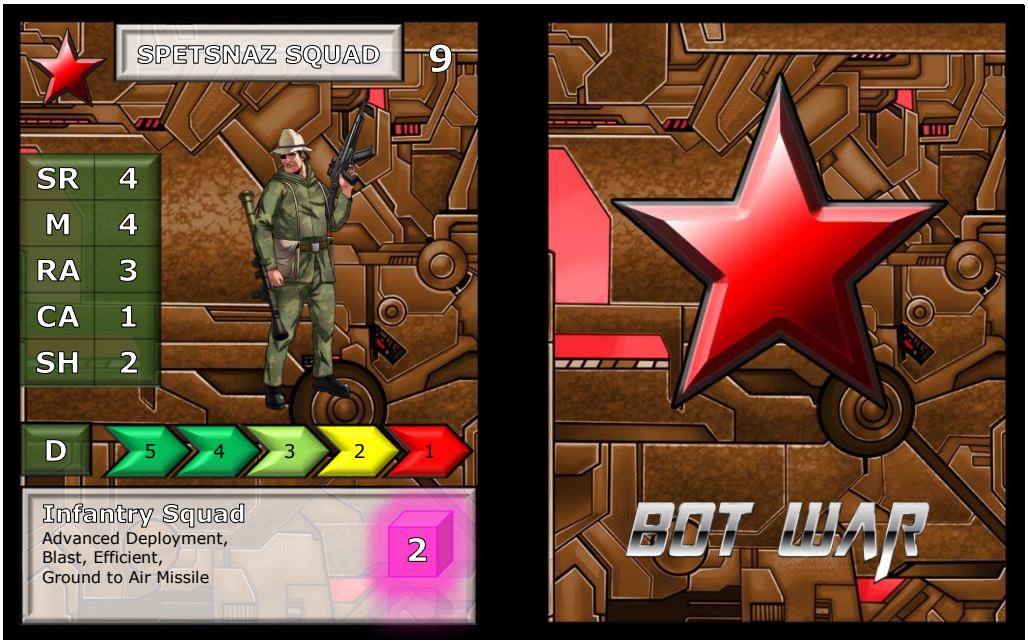

CYBORG LEGION 1
7
SR 3
M 5
RA 3
CA 2
SH 2
D 5 4 3 2 1
Infantry Section
Adrenaline
Obscure
2
BOT WAR

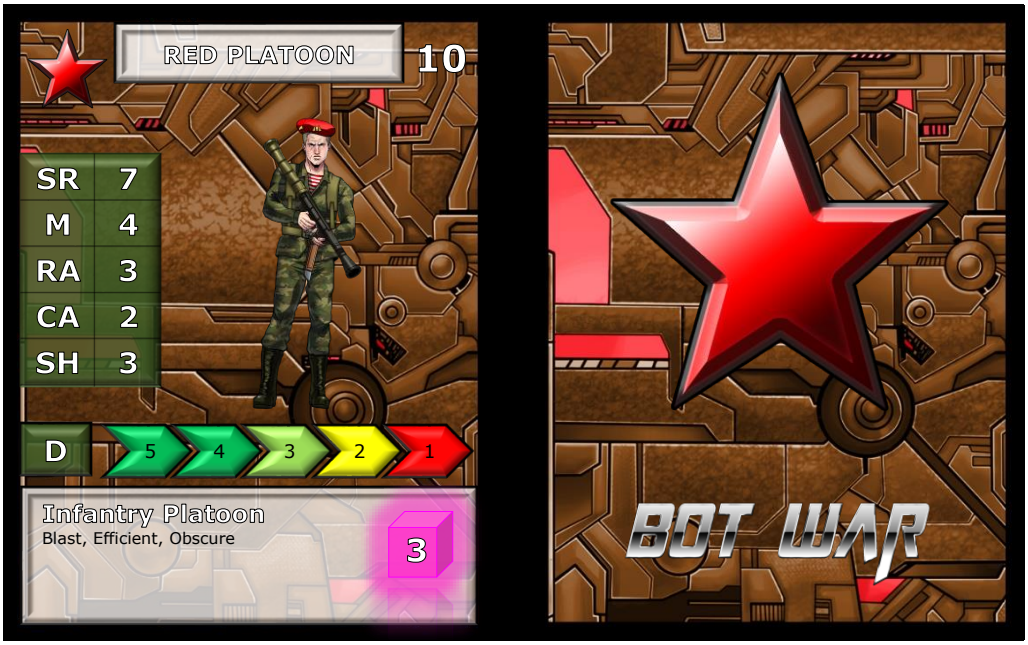

CYBORG LEGION 2
8
SR 3
M 5
RA 3
CA 2
SH 2
D 5 4 3 2 1
Infantry Section
Adrenaline
Obscure
2
BOT WAR

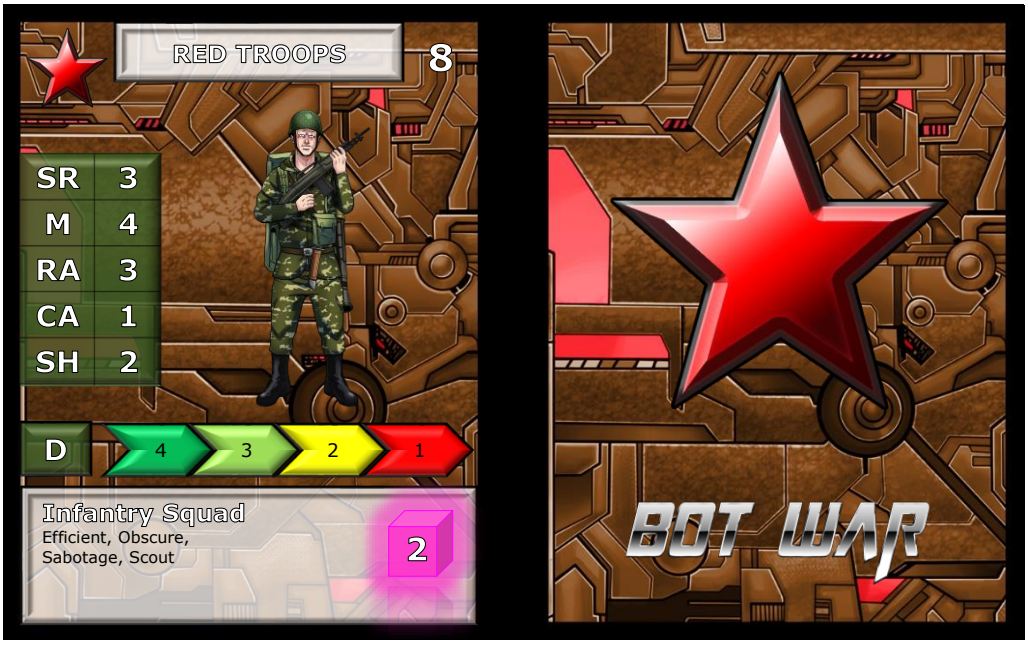

CYBORG LEGION 3
9
SR 3
M 5
RA 3
CA 2
SH 2
D 5 4 3 2 1
Infantry Section
Adrenaline
Obscure
2
BOT WAR

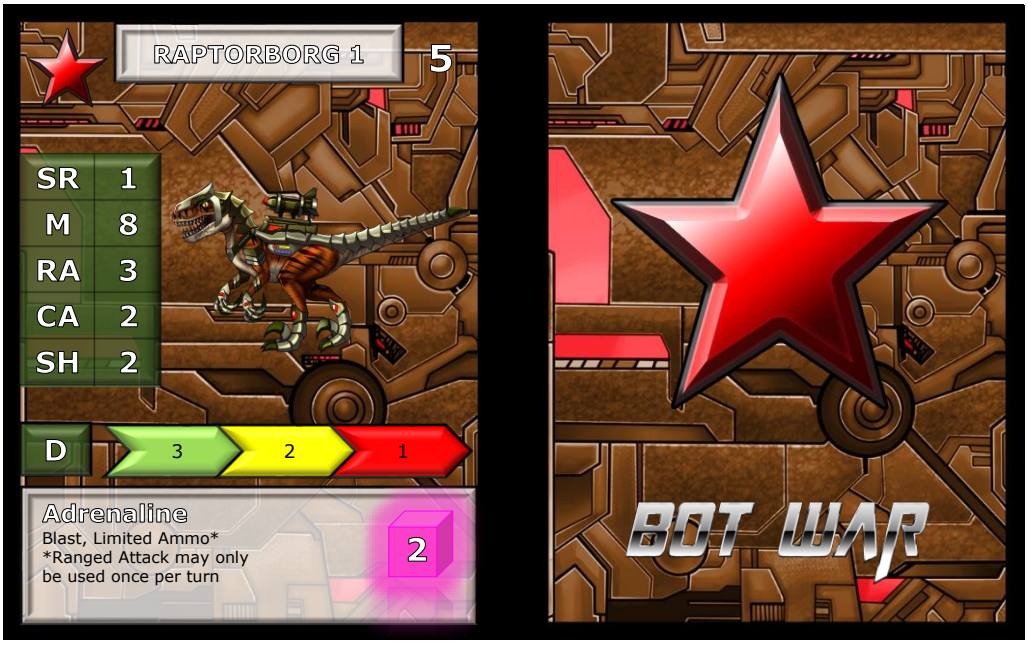
CYBORG LEGIONS
15
SR 3
M 5
RA 3
CA 2
SH 3
D 7 6 5 4 3 2 1
PLATOON
2
BOT WAR

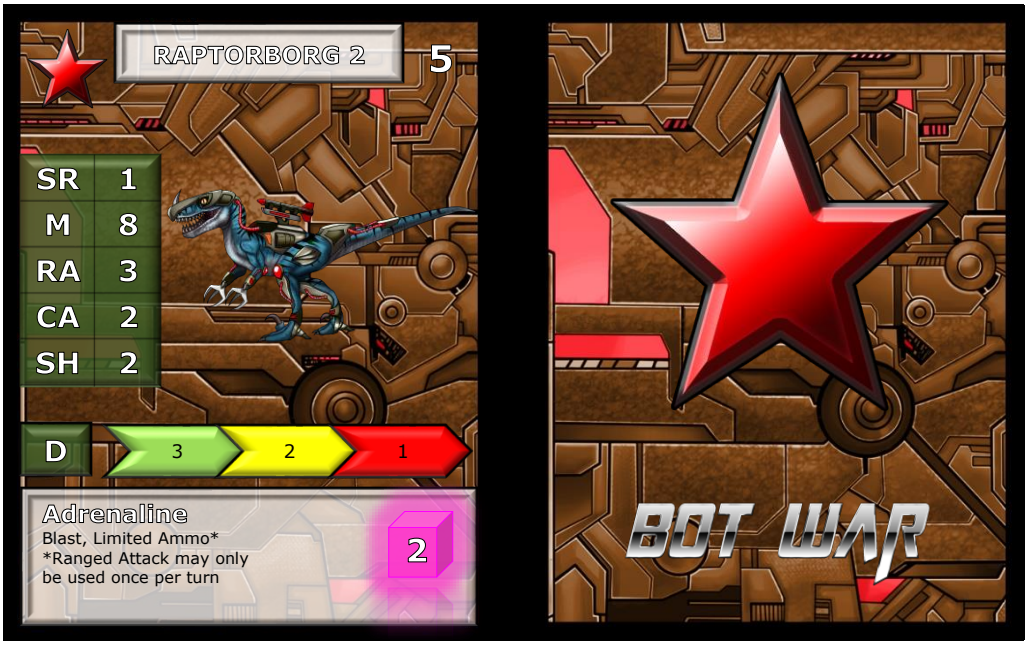

SPETSNAZ
6
SR 1
M 4
RA 2
CA 1
SH 1
D 3 2 1
Infantry Section
Advanced Deployment,
Blast, Efficient,
Ground to Air Missile, Obscure.
1
BOT WAR

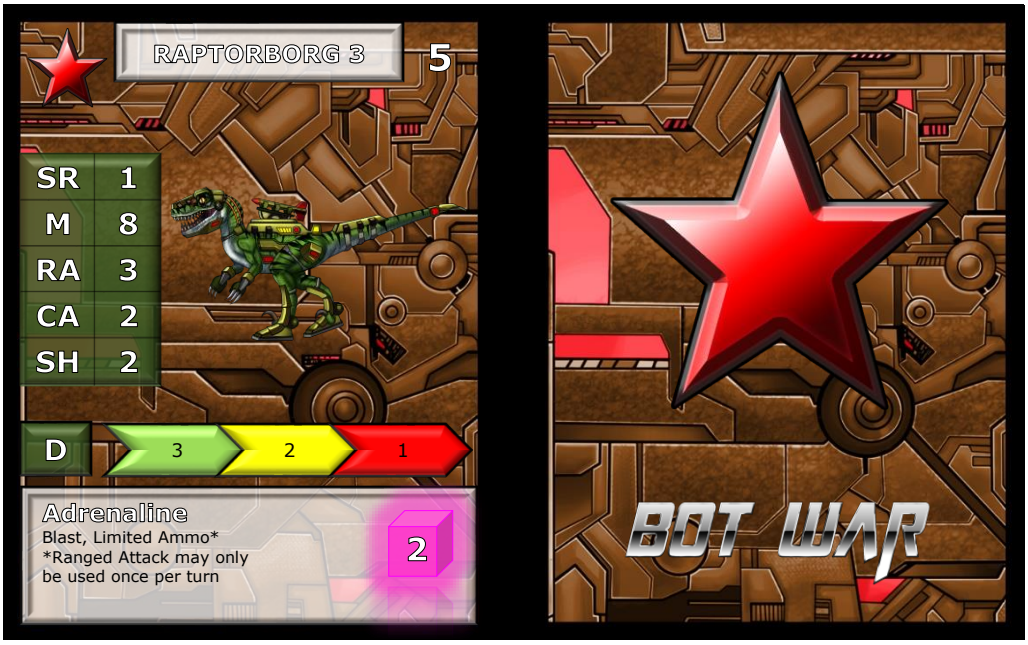

SPETSNAZ SQUAD
9
SR 4
M 4
RA 3
CA 1
SH 2
D 5 4 3 2 1
Infantry Squad
Advanced Deployment,
Blast, Efficient,
Ground to Air Missile
2
BOT WAR

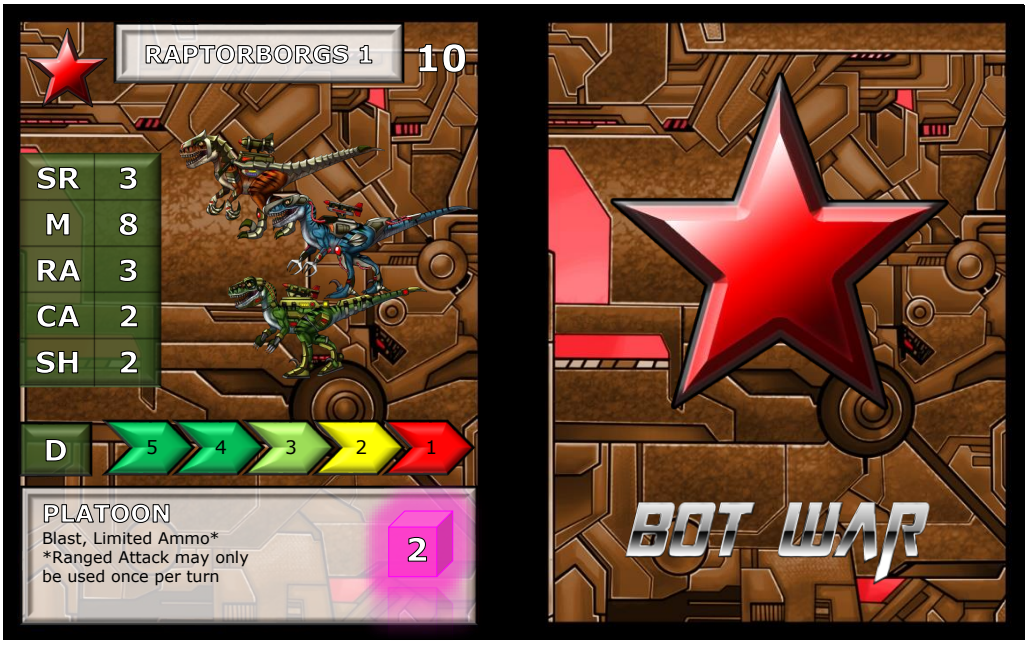

RED PLATOON
10
SR 7
M 4
RA 3
CA 2
SH 3
D 5 4 3 2 1
Infantry Platoon
Blast, Efficient, Obscure
3
BOT WAR

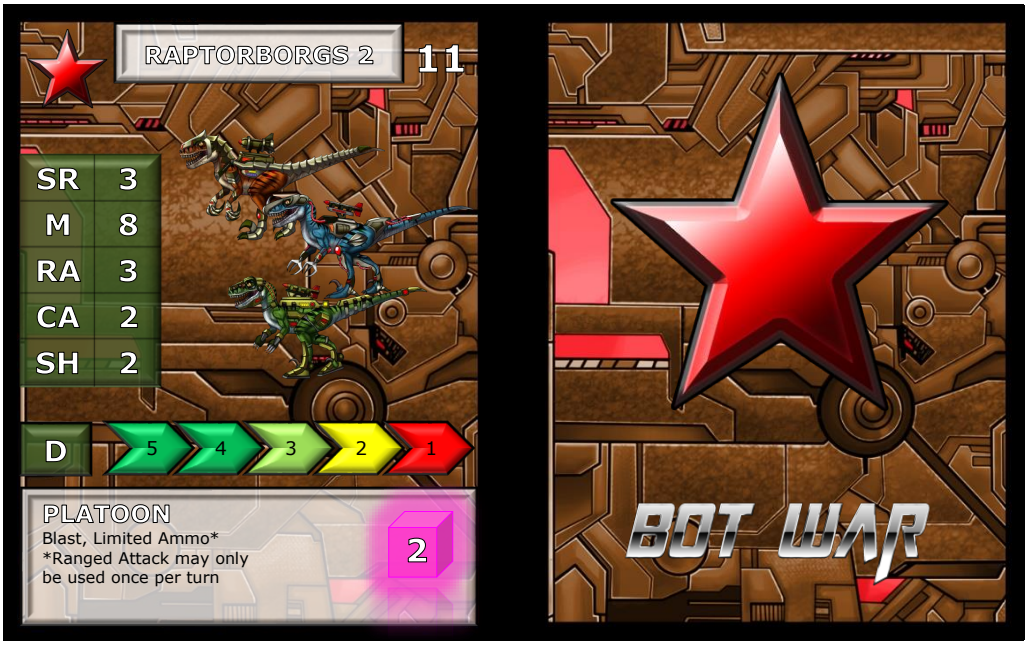

RED TROOPS
8
SR 3
M 4
RA 3
CA 1
SH 2
D 4 3 2 1
Infantry Squad
Efficient, Obscure,
Sabotage, Scout
2
BOT WAR


RAPTORBORG 1
5
SR 1
M 8
RA 3
CA 2
SH 2
D 3 2 1
Adrenaline
Blast, Limited Ammo*
*Ranged Attack may only
be used once per turn
2
BOT WAR


RAPTORBORG 2
5
SR 1
M 8
RA 3
CA 2
SH 2
D 3 2 1
Adrenaline
Blast, Limited Ammo*
*Ranged Attack may only
be used once per turn
2
BOT WAR


RAPTORBORG 3
5
SR 1
M 8
RA 3
CA 2
SH 2
D 3 2 1
Adrenaline
Blast, Limited Ammo*
*Ranged Attack may only
be used once per turn
2
BOT WAR


RAPTORBORGS 1
10
SR 3
M 8
RA 3
CA 2
SH 2
D 5 4 3 2 1
PLATOON
Blast, Limited Ammo*
*Ranged Attack may only
be used once per turn
2
BOT WAR


RAPTORBORGS 2
11
SR 3
M 8
RA 3
CA 2
SH 2
D 5 4 3 2 1
PLATOON
Blast, Limited Ammo*
*Ranged Attack may only
be used once per turn
2
BOT WAR

RAPTORBORGS 3

12

SR	3
M	8
RA	3
CA	2
SH	2

D 5 4 3 2 1

PLATOON
Blast, Limited Ammo*
*Ranged Attack may only be used once per turn

2

BOT WAR

VEZDEKHOD 1

9

SR	5
M	7
RA	2
CA	2
SH	3

D 6 5 4 3 2 1

Ram Attack
Blast, Heavy Calibre Gun

2

BOT WAR

VEZDEKHOD 2

10

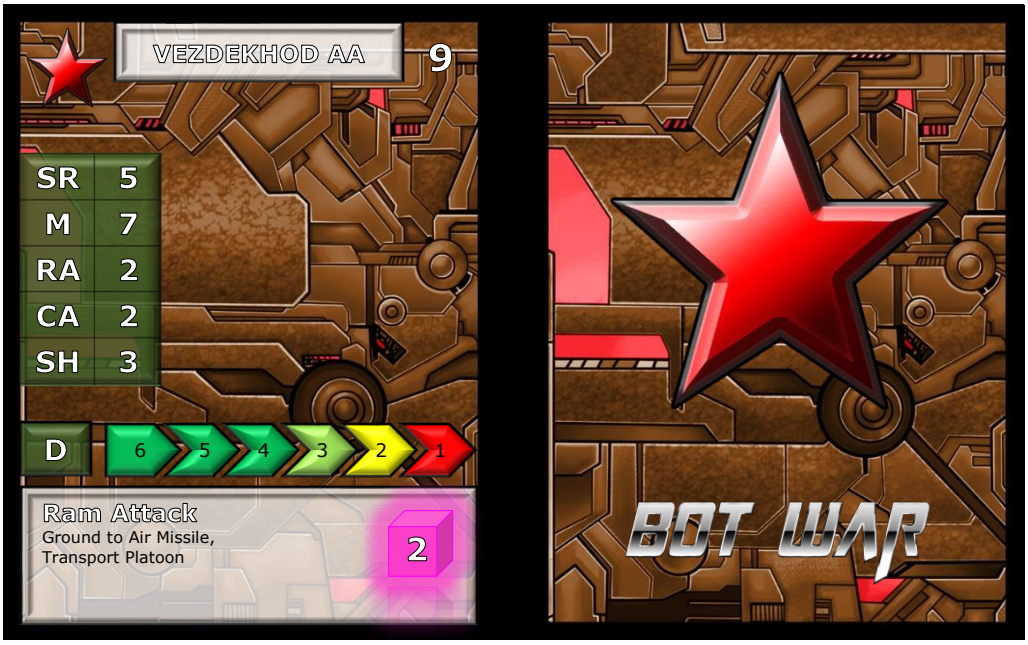
SR	5
M	7
RA	2
CA	2
SH	3

D 6 5 4 3 2 1

Ram Attack
Blast, Heavy Calibre Gun

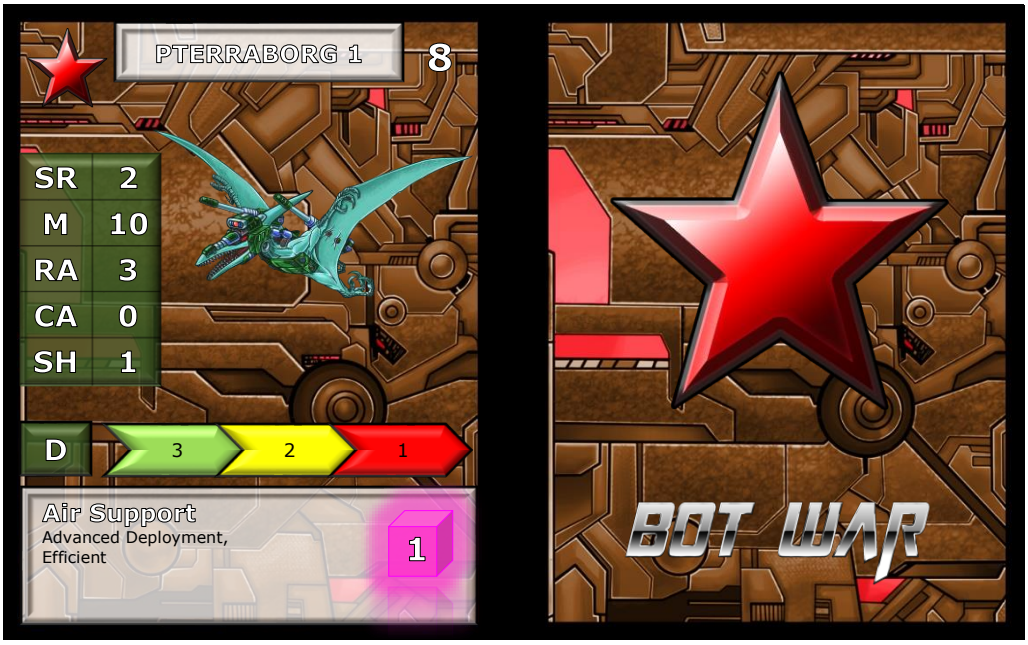
2

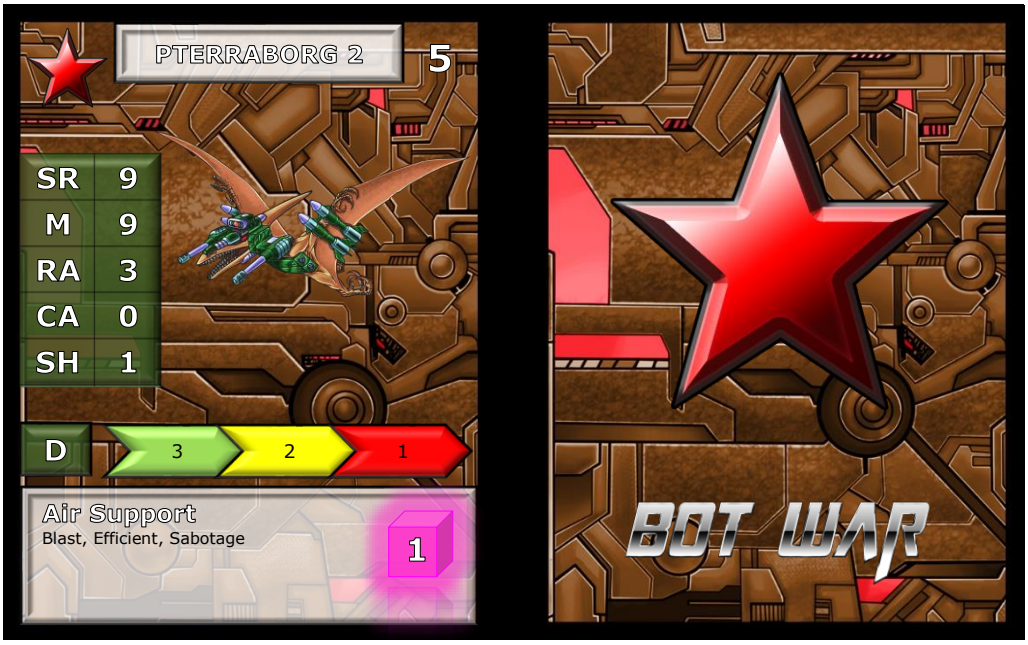
BOT WAR

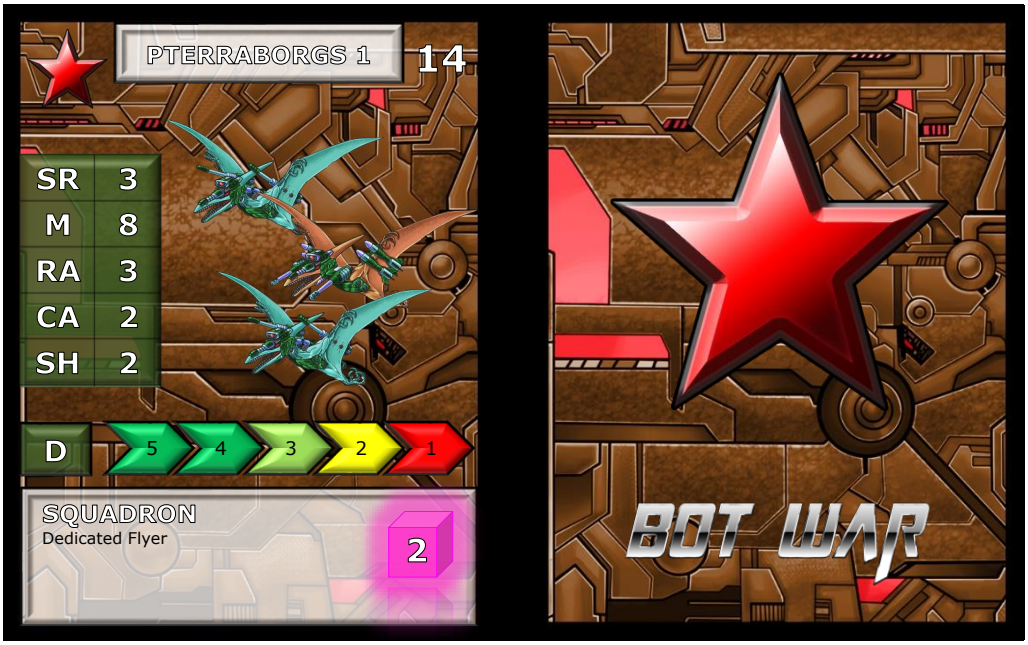

VEZDEKHOD AA
9
SR 5
M 7
RA 2
CA 2
SH 3
D 6 5 4 3 2 1
Ram Attack
Ground to Air Missile,
Transport Platoon
2
BOT WAR

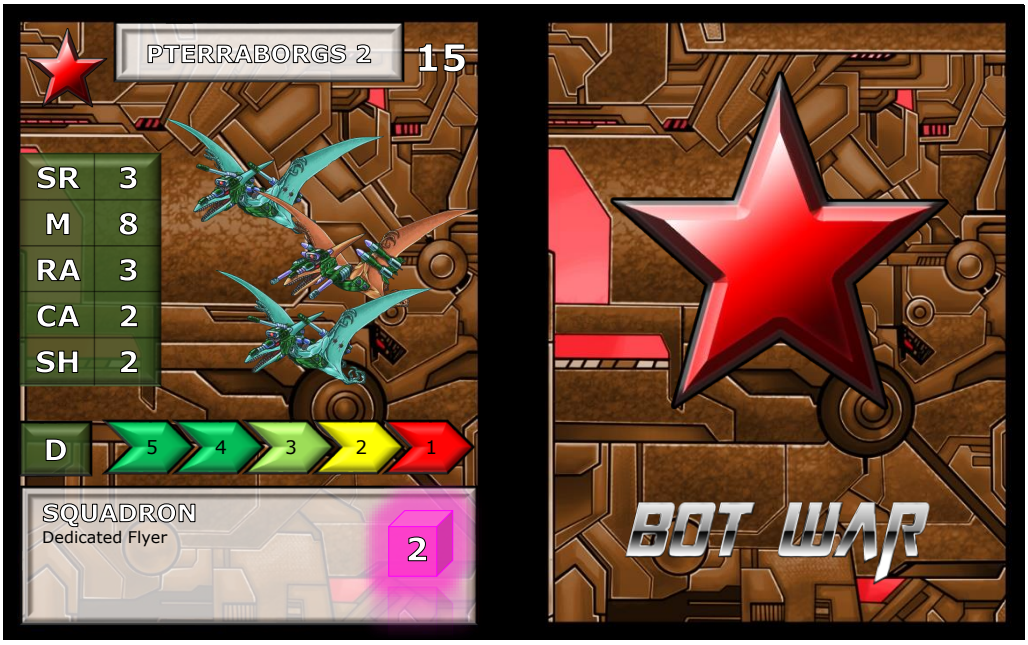
H11 GUNSHIP 1
13
SR 8
M 8
RA 3
CA 0
SH 3
D 6 5 4 3 2 1
Air Support
Jetpack, Iron Skin,
Target Matrix
2
BOT WAR

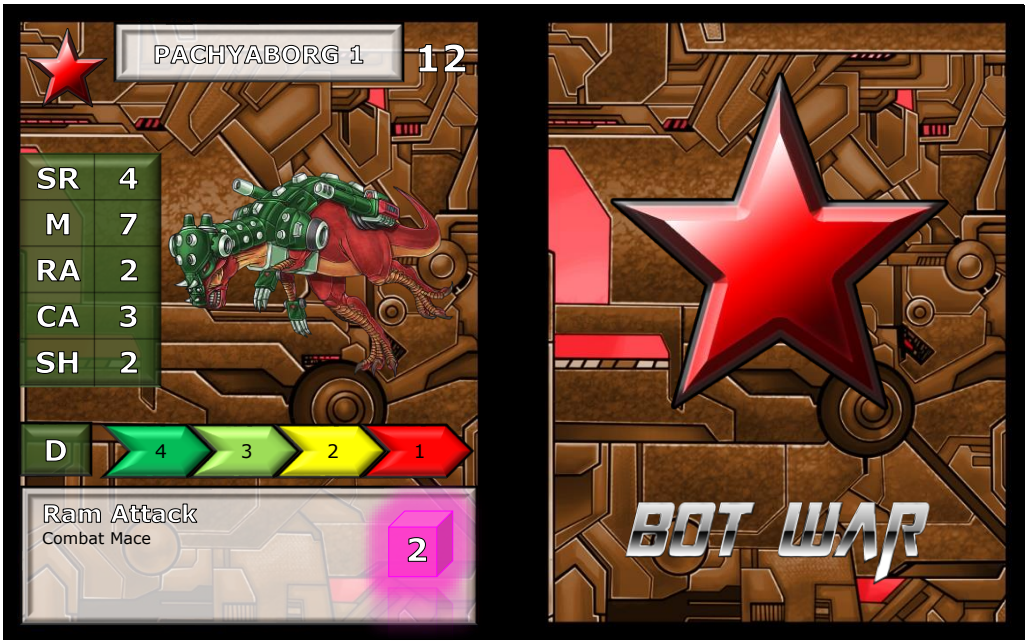
H11 GUNSHIP 2
14
SR 8
M 8
RA 3
CA 0
SH 3
D 6 5 4 3 2 1
Air Support
Jetpack, Iron Skin,
Target Matrix
2
BOT WAR

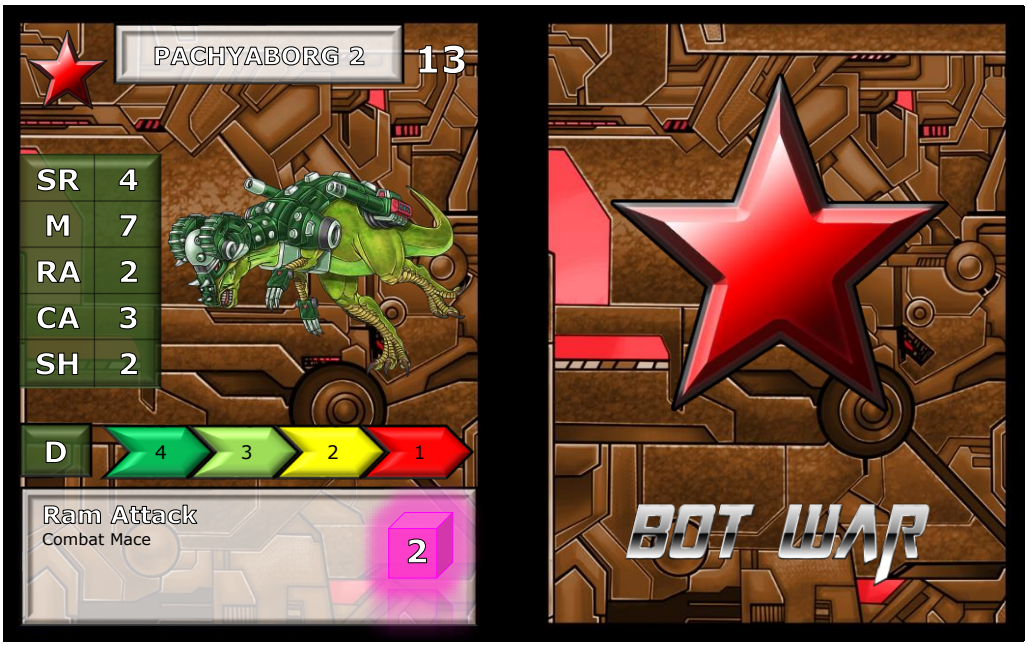

PTERRABORG 1
8
SR 2
M 10
RA 3
CA 0
SH 1
D 3 2 1
Air Support
Advanced Deployment,
Efficient
1
BOT WAR

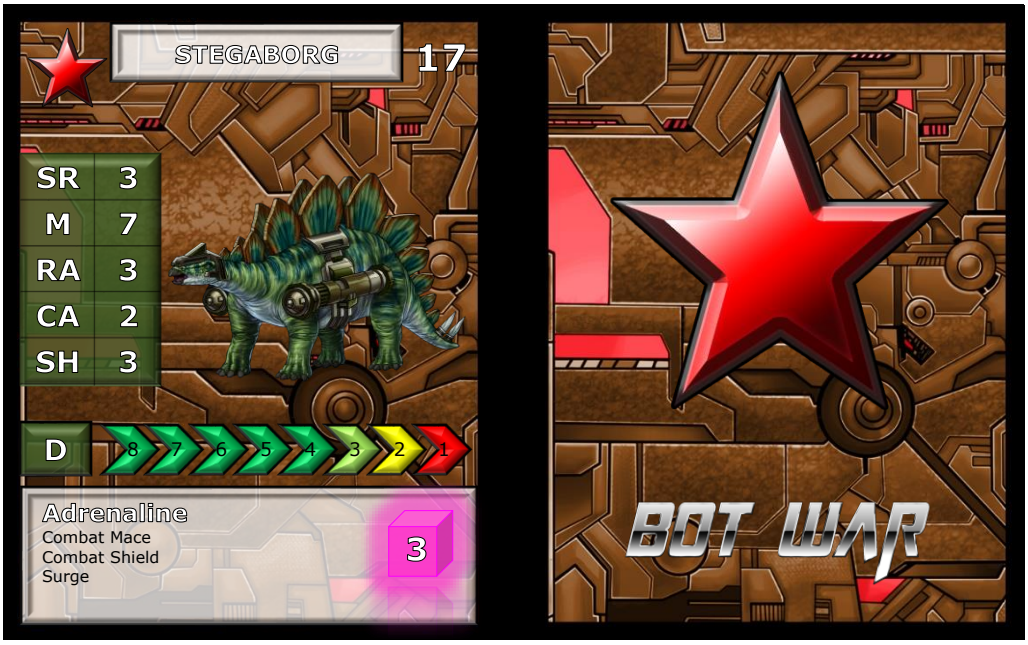

PTERRABORG 2
5
SR 9
M 9
RA 3
CA 0
SH 1
D 3 2 1
Air Support
Blast, Efficient, Sabotage
1
BOT WAR

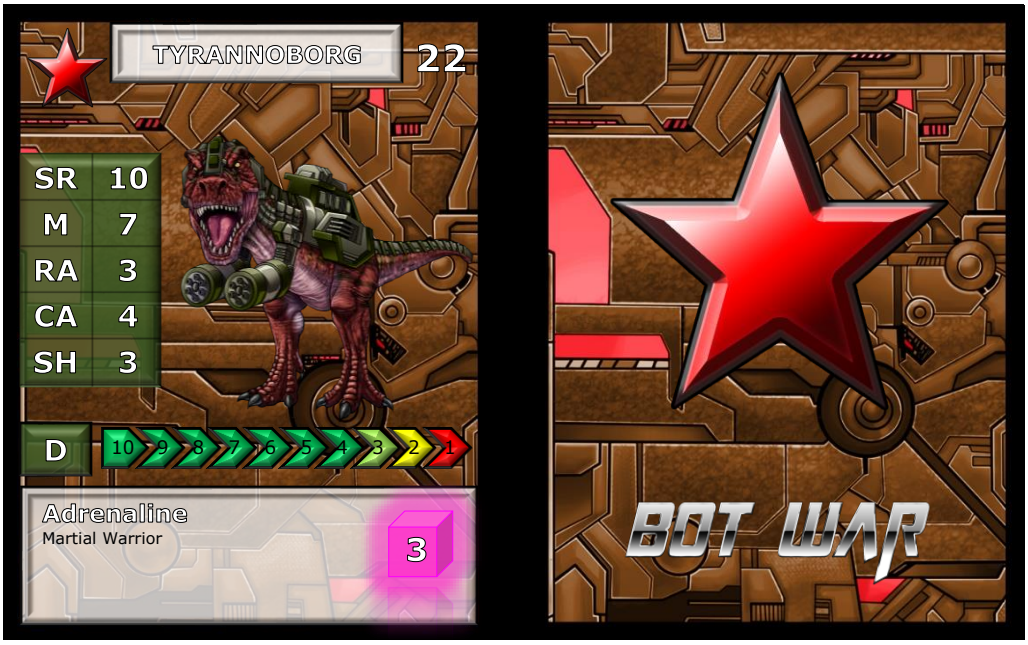

PTERRABORGS 1
14
SR 3
M 8
RA 3
CA 2
SH 2
D 5 4 3 2 1
SQUADRON
Dedicated Flyer
2
BOT WAR

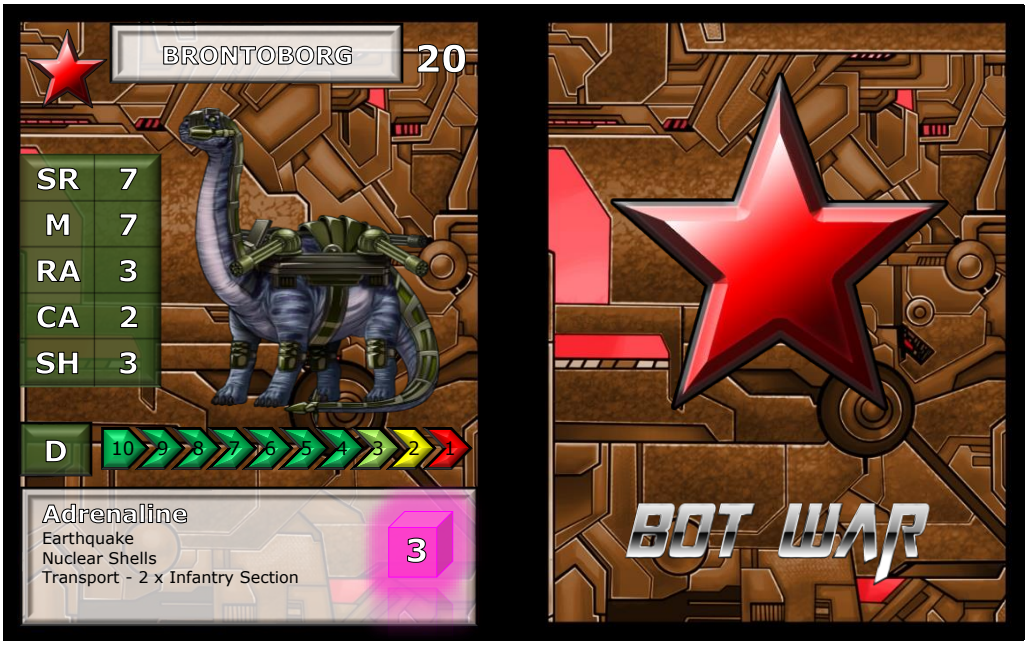

PTERRABORGS 2
15
SR 3
M 8
RA 3
CA 2
SH 2
D 5 4 3 2 1
SQUADRON
Dedicated Flyer
2
BOT WAR

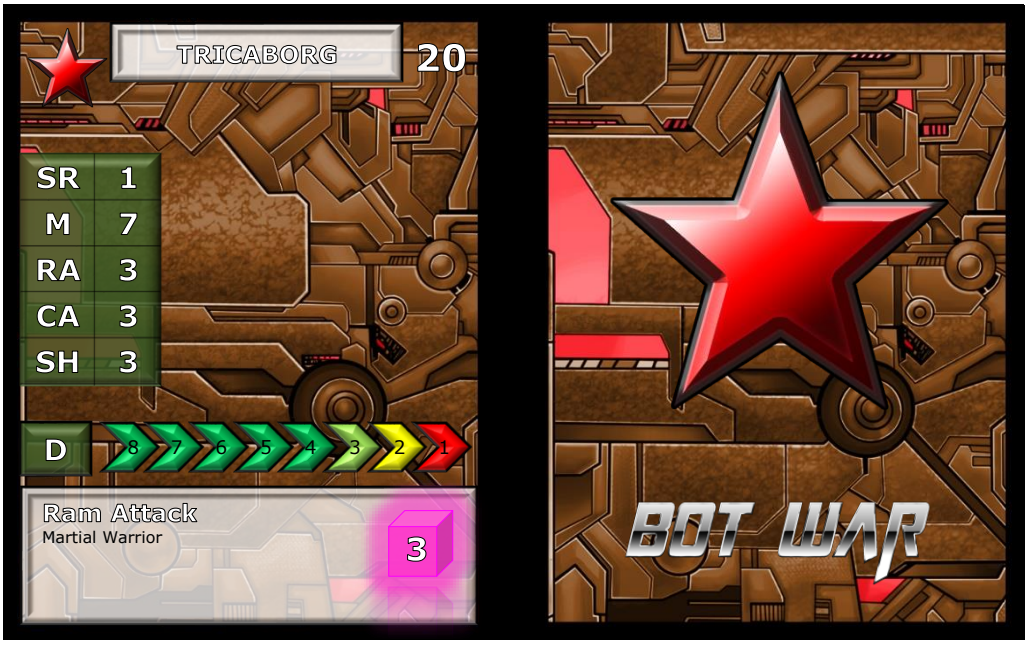

PACHYABORG 1
12
SR 4
M 7
RA 2
CA 3
SH 2
D 4 3 2 1
Ram Attack
Combat Mace
2
BOT WAR

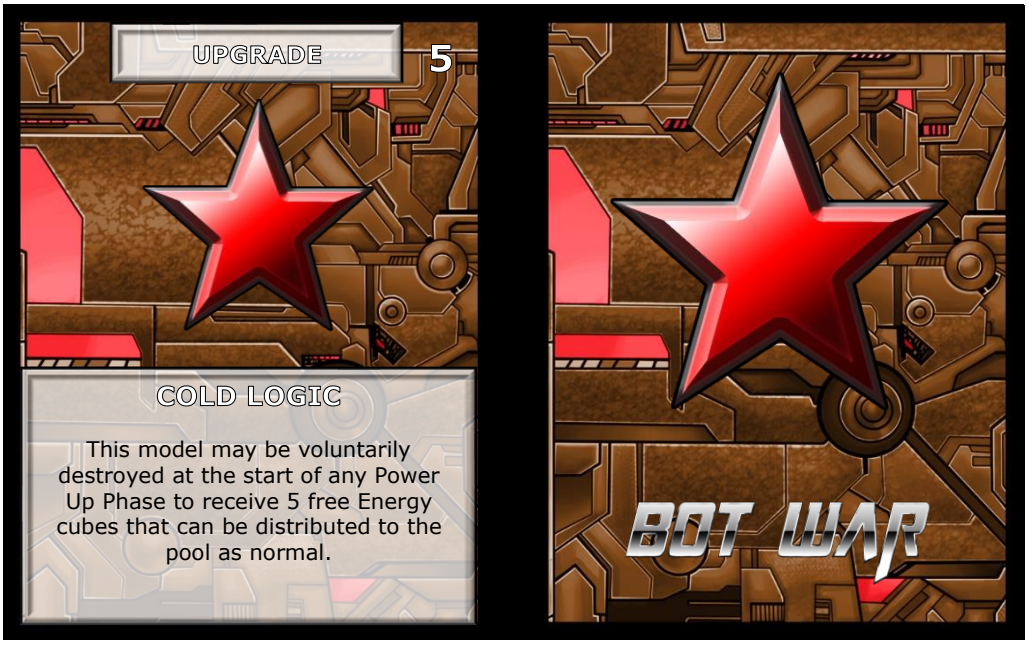

PACHYABORG 2
13
SR 4
M 7
RA 2
CA 3
SH 2
D 4 3 2 1
Ram Attack
Combat Mace
2
BOT WAR

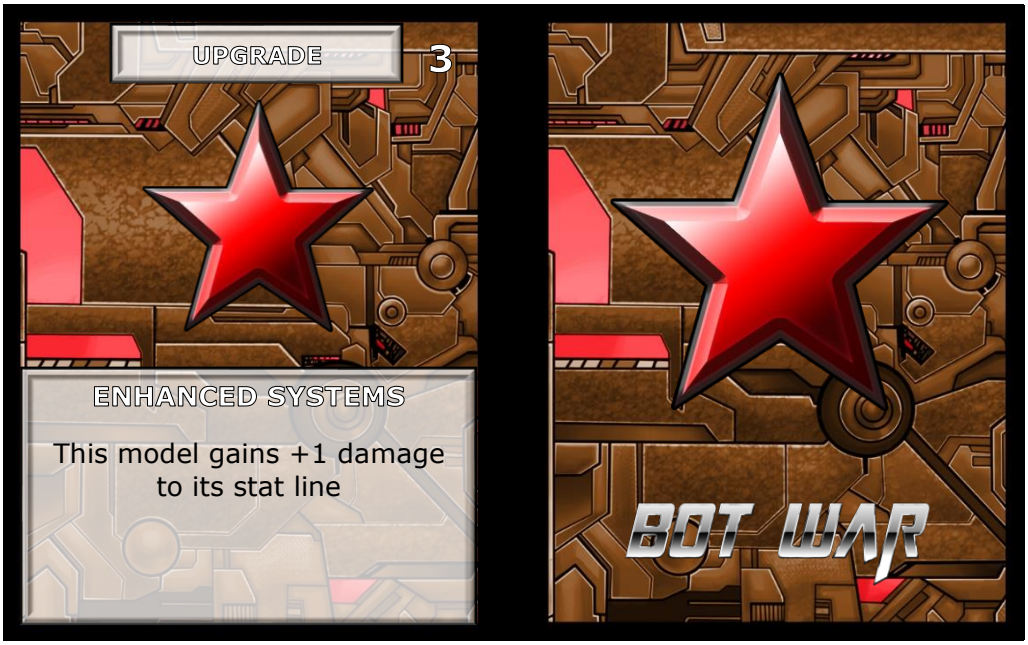

STEGABORG
17
SR 3
M 7
RA 3
CA 2
SH 3
D 8 7 6 5 4 3 2 1
Adrenaline
Combat Mace
Combat Shield
Surge
3
BOT WAR

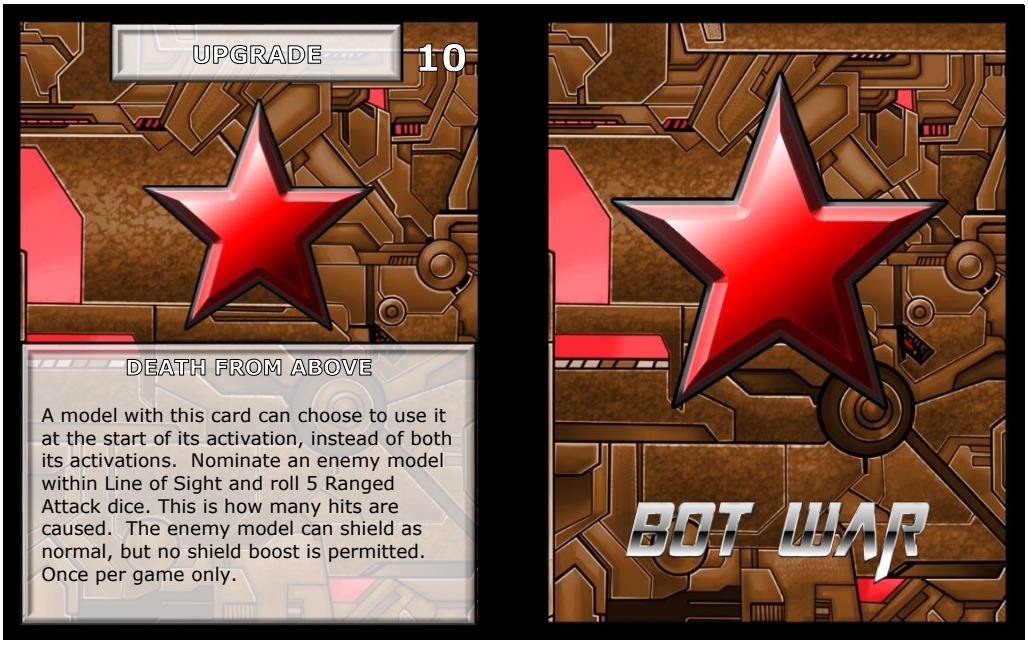

TYRANNOBORG
22
SR 10
M 7
RA 3
CA 4
SH 3
D 10 9 8 7 6 5 4 3 2 1
Adrenaline
Martial Warrior
3
BOT WAR


BRONTOBORG
20
SR 7
M 7
RA 3
CA 2
SH 3
D 10 9 8 7 6 5 4 3 2 1
Adrenaline
Earthquake
Nuclear Shells
Transport - 2 x Infantry Section
3
BOT WAR


TRICABORG
20
SR 1
M 7
RA 3
CA 3
SH 3
D
8 7 6 5 4 3 2 1
Ram Attack
Martial Warrior
3
BOT WAR


UPGRADE
5
COLD LOGIC
This model may be voluntarily destroyed at the start of any Power Up Phase to receive 5 free Energy cubes that can be distributed to the pool as normal.
BOT WAR


UPGRADE
3
ENHANCED SYSTEMS
This model gains +1 damage to its stat line
BOT WAR


UPGRADE
10
DEATH FROM ABOVE
A model with this card can choose to use it at the start of its activation, instead of both its activations. Nominate an enemy model within Line of Sight and roll 5 Ranged Attack dice. This is how many hits are caused. The enemy model can shield as normal, but no shield boost is permitted. Once per game only.
BOT WAR